The Reliability Game®

The Reliability Game has been successfully employed at many Fortune 500 companies

Encourage a Proactive Reliability Culture

Trying to change organizational culture is often challenging, but it is also very rewarding. The primary obstacle is that people have a hard time “seeing” the objective. Emerson’s Reliability Game workshop is the solution to this problem. This simulation clearly demonstrates the value of proactive reliability practices and the positive effect on the bottom line. It is an educational, fun way to create a common understanding of your reliability business goals.

WHAT DO YOU LEARN BY PLAYING THE GAME?

The Reliability Game is designed to teach participants how to make the transition from a reactive to a proactive maintenance environment. They will learn to “follow the money” and further their understanding of the business potential of reliability.

Participants will learn:

- The Financial Opportunity Associated with Proactive Maintenance
- Where the Money Goes
- How to Stop Wasting Money

HOW IS IT USED?

- Corporate Training Programs
- Work Process Redesign & Implementation
- Management Training Programs
- Plant Initiative Support
- Part of Comprehensive Reliability Implementation
- Introduction to Proactive Reliability Philosophy
- Team Building Exercises
- Change Management Initiatives

The game is played by teams of four people who will assume one of the following roles:

- Finance Manager
- Purchasing Coordinator
- Maintenance Resource Planner
- Operations Coordinator

Each team determines the best way to manage their equipment, money, time, labor and material resources.

Throughout the simulation, each team’s financial performance is tracked and discussed, creating a competitive atmosphere. By the workshop’s end there is typically a greater appreciation for the value of reliability and the entire reliability philosophy.

We recommend that all functions of the organization participate in this game, in order to develop a common frame of reference and a team mentality.